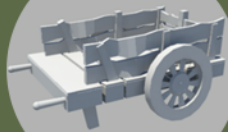
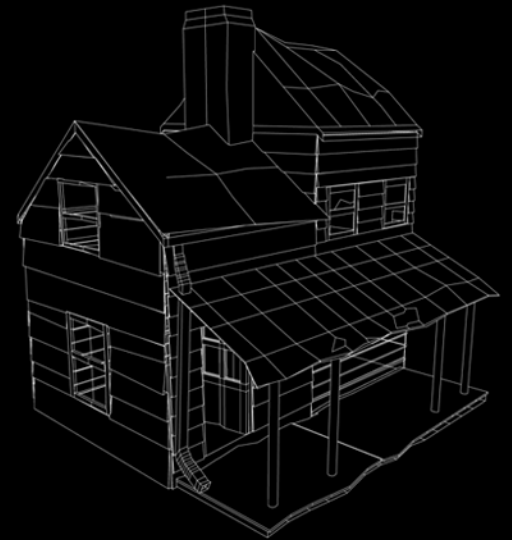


Marcus Hamilton  
Portfolio Flatbook



# OBJECT MODEL

## LANTERN

Simple model for original game scene.

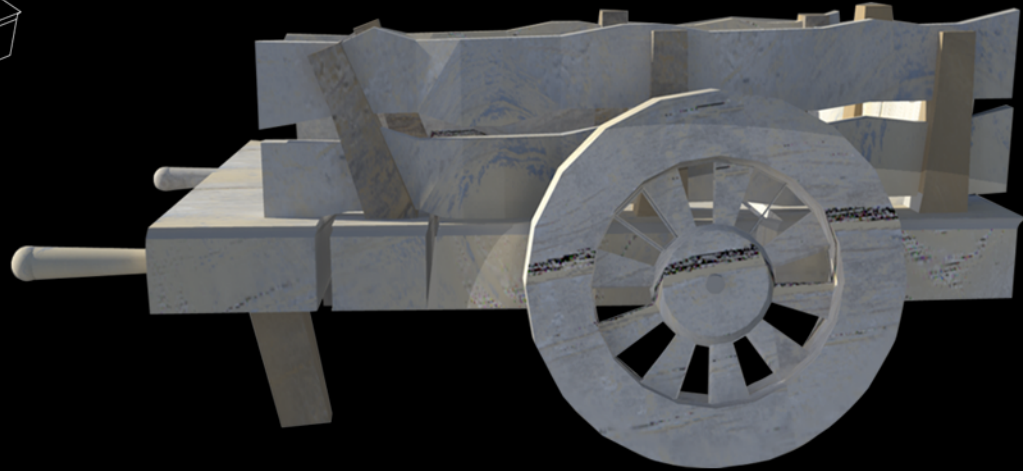
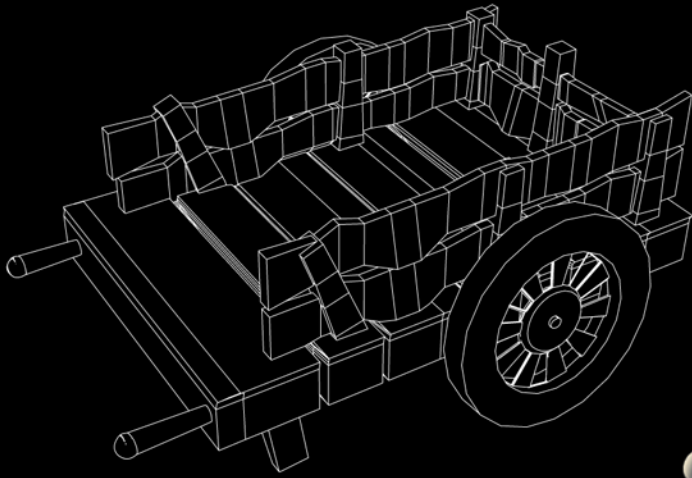
- Model
- Material
- Lighting



Sketches • Texture

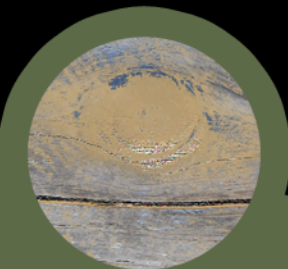
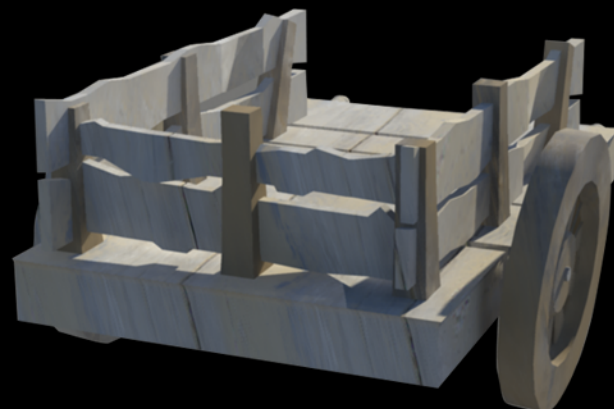
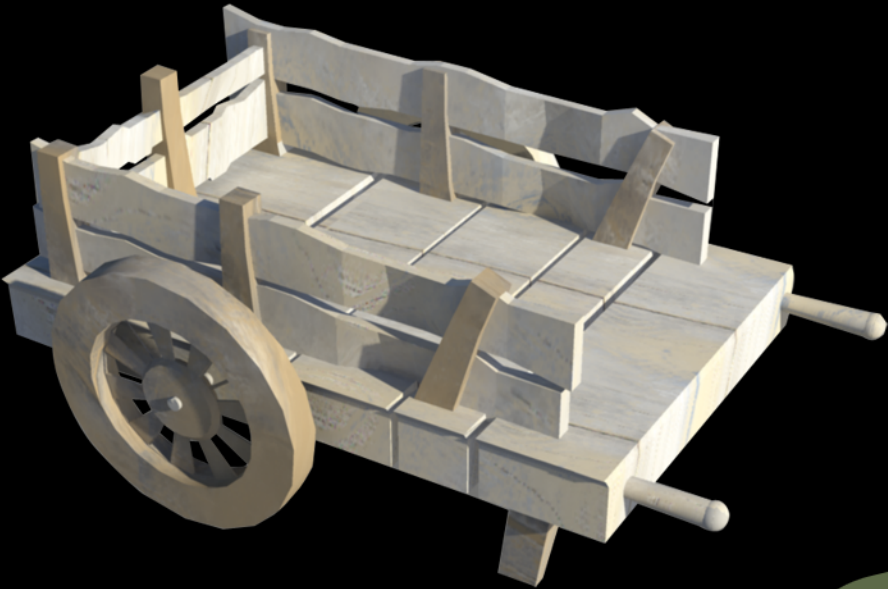
# OBJECT MODEL

## WAGON



Additional model for original game scene.

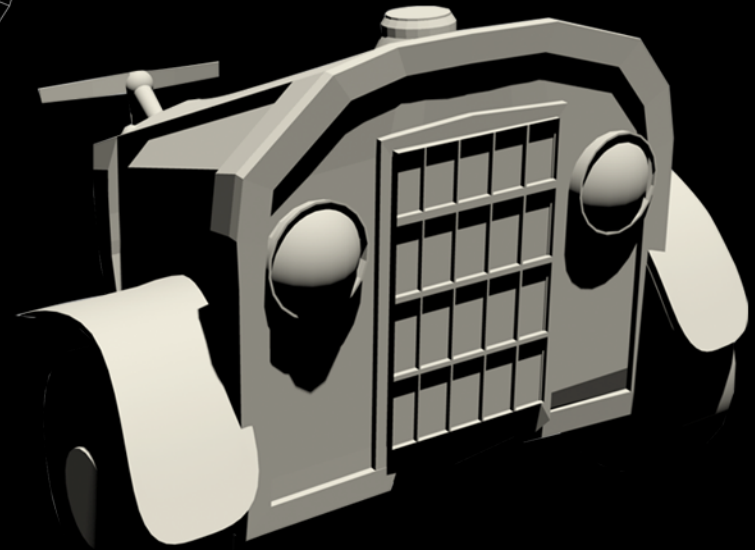
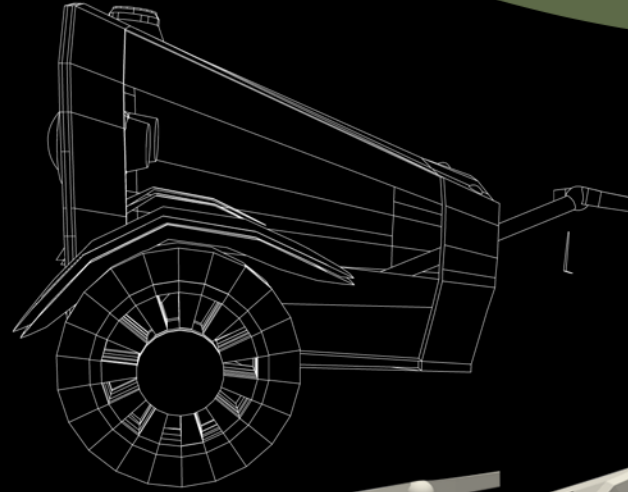
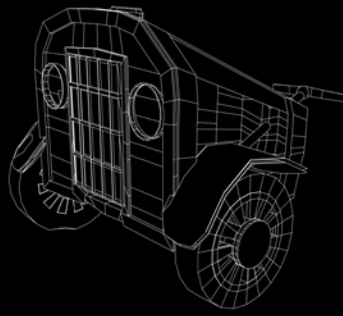
- Model
- Material
- Lighting



### Sketches • Texture

# OBJECT MODEL

## OLD TRUCK



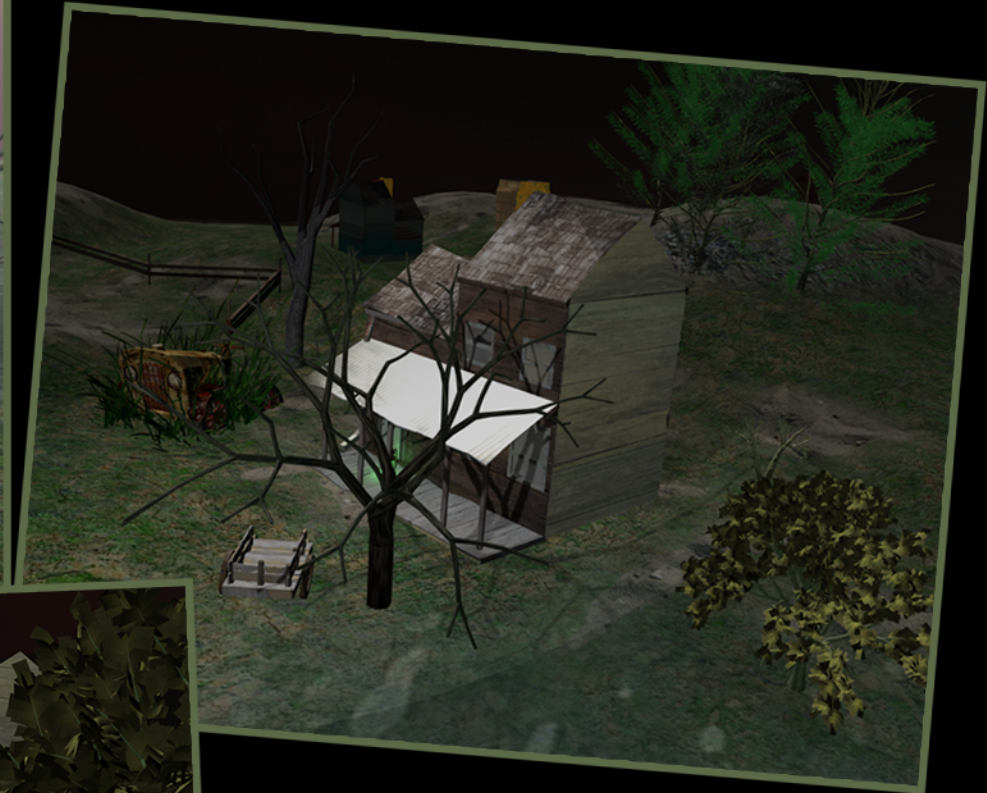
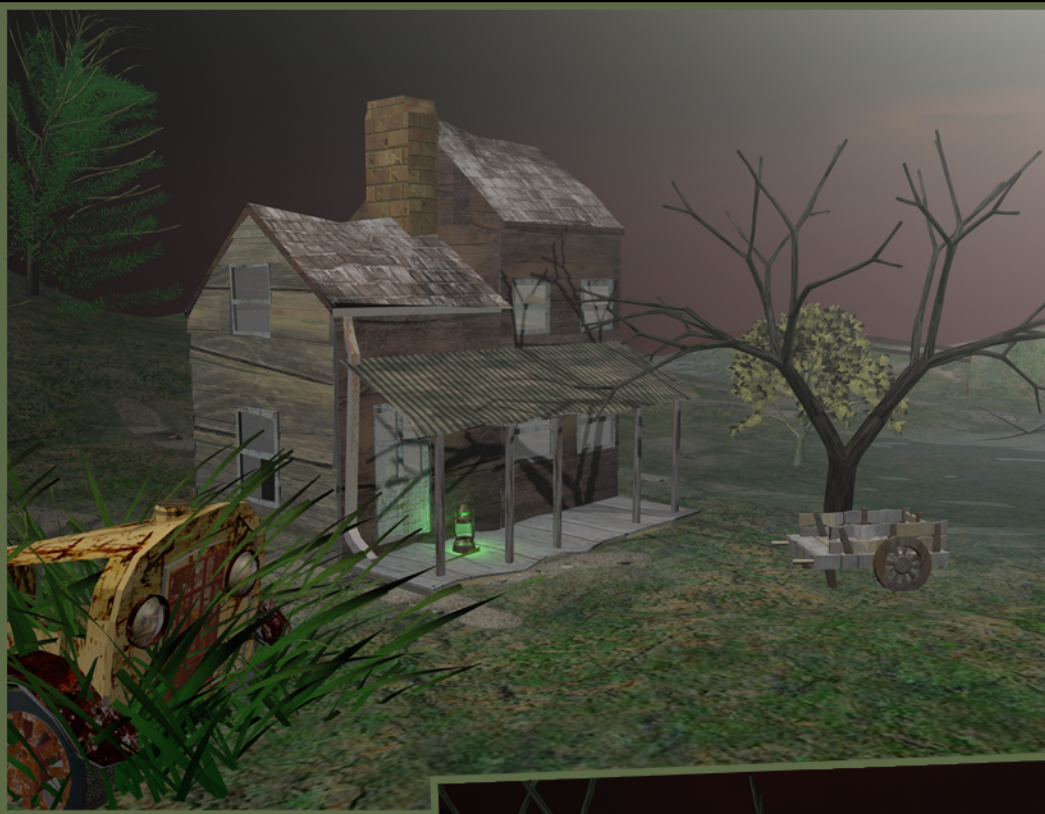
Additional model for original game scene.

- Model
- Material
- Lighting



# Sketches • Texture

# ENVIRONMENTAL LIGHTING



Environmental model/lighting  
for original game scene.

- Model
- Material
- Lighting